

# Session 3

Session 3 - The group leaves the caravan for a while in order to find the couriers from Swifttide. After getting supplies, we head out on the road, looking for signs. After 3 days, we come across a group that looked suspicious to myself and Alina, but Gon and Velma thought otherwise, so we left without much incident (besides Alina sniping one of the strangers with a rock). We finally make it to Swifttide. | get us a room at the local inn while the others ask fisherman about the missing couriers. | get some information about the local herbalist stealing a goat (rightfully so, as was her payment) and a mob being sent to confront her, but have been missing ever since. | meet back up with the others, who are talking to my sister's former lover, Issac. | confront him, but ultimately leave him be. After spending the night, we head out the next morning to the herbalist's home. We find a man picking up nettles off the ground near her home, seemingly in a trance. Alina was able to speak into his mind and get some information. We then walk another 100 feet, standing at the entrance to her home.

---

Revision #2

Created 2026-04-11 21:50:04 UTC by Zemti

Updated 2026-04-11 21:51:16 UTC by Zemti