

Session 2

Session 2 - We head into the tomb, where we fight some ghosts and specters. We search around, discovering an old gas mask that seemed to be used for a ritual of sorts. We don't find any treasure, but we do find a few magical trinkets that seemed to summon more ghosts to attack us. We leave the tomb and head back to the caravan, where I try once more to make a cure and succeed, curing myself and Alina of the Pox. The next day, we search for the farmer's missing chicken, which turns up an 8 year old child named Evalina, who stole and ate the chicken. Lacrevril says that the child has the potential for very powerful magic and wants to take her to her homeland, in order to protect and guide her. Despite my and Velma's objections, we ultimately agree. Before leaving, I give Evalina my Blood Amulet, to remind her of home on these side of the mountains. With the payment given by Lacrevril, I pay off the caravan, but decide to join up with it.

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