

Session 15

Session 15 - Velma and I talk with the elves, though Velma is able to have a conversation, and I just inadvertently insult them. We are able to convince the elves to let us make our way through the forest and to their city. We start making our way through the elven forest. On the first night, we are attacked by a pair of mothfolk. We take them out, but Blorg is driven mad with paranoia. On the next night, we are attacked by a creature that seems to feed off of dreams, this ultimately makes Gon imagine the group as different creatures. The following day, we have Alina and Velma try and check where we are at, and we find ourselves a little halfway to the city. That night, everyone pitches in together to make a tea to soothe Blorg, but it doesn't work. The next day, we are walking through a thick fog and hear cries for help. They say they are stuck in a giant web. We assume it's a type of spider creature, so we send the knights in first to verify, They do say someone is stuck, so we reluctantly go to help. Gon kills a few spiders and takes down some webbing and we find Zira, the strange bard or sorcerer we met in Wealstowatch. We free him, and tell him about why we are going to Mythrion, He wants us to find a card that he misplaced while on an island. This is his special trickster card. We agree to help him if he can do these things: find out about Velma's past, help me find my sister and her child, get Blorg coffee, 'Alina wants giant tits, and Gon wants Zira to write songs about him and sing them around the world

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