

# Session 1

Session 1 -| met with the rest of the party, introducing myself and making quick friends. We head to the tavern to talk to people about missing villagers, but only end up threatening a farmer. Attempted to create a cure for myself for the Weeping Pox, but fail and get one of my new party members sick as well. | am forced to join the caravan in servitude. The next morning, we head to the town hall learn about the missing couriers and kids, and then head to the farmers place and begin the search for the missing kids. We end up in a forest where the kids are digging for treasure, which actually leads to a tomb.

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